**Boondock Station** (Hideouts & Strongholds pg15)

**Type**: Fortified Asteroid Base

**Location**: Wild Space (Outer Rim map) - Silken System - Silken Asteroid Field O20

**Scale**: Capital

**Crew**: 100, gunners: 9, skeleton 20 / -10

**Passengers**: 250

**Cargo Capacity**: 1,500 metric tons

**Hangar Space**: Main Hangar Bay: 6 Starfighter scale, Lower Hangar Bay: 2 Starfighter scale

**Consumables**: 6 months

**Hull**: 4D

**Shields**: 3D

**Sensors**: Passive: 40 / 1D

Scan: 60 / 2D

Search: 120 / 3D

Focus: 7 / 5D

**Weapons** (Fire Arcs: Front - Main Hangar Bay, Back - Lower Hangar Bay):

**6 Twin Heavy Laser Cannons**

Fire Arc: 2 front, 1 left, 1 right & 2 back

Crew: 1 each (6 total)

Fire Control: 2D

Skill: Blaster Artillery

Scale: Starfighter

Space Range: 1-3 / 12 / 25

Damage: 6D

**2 Turbolasers**

Fire Arc: Turret (1 front, 1 back)

Crew: 1 each (2 total)

Fire Control: 2D

Skill: Blaster Artillery

Scale: Capital

Space Range: 3-15 / 20 / 40

Damage: 4D

**Proton Torpedo Launcher**

Fire Arc: Front

Crew: 1

Fire Control: 2D

Skill: Blaster Artillery

Scale: Starfighter

Space Range: 1 / 3 / 7

Ammo: 10 torpedo magazine

Damage: 9D

\*Lower Hangar Bay concealed by camouflage outer doors (Very Difficult Perception, Search or Sensors roll to detect).

\*Concealed Extendable Docking Port (Very Difficult Perception, Search or Sensors roll to detect) is controlled by the Command Center (no external controls).

\*Emergency Command Center for “The Group”. All communications run thru a satellite near the Kal’Shebbol system (Outer-Rim - Kathol Sector - Kal’Shebbol System M21).